ABSTRACT

INCREASING PROSOCIAL BEHAVIOR DEVELOPMENT THROUGH THE 'CABUT UBI' GAME (CAR AT PAUD GEMILANG, **KEPAHIANG REGENCY**)

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The purpose of this study is to determine whether cabut ubi game can improve the development of prosocial behavior in group B children at PAUD Gemilang, Kepahiang Regency. This research is a type of Classroom Action Research (CAR) which is focused on classroom situations, the procedures used are cyclical. The main subjects in this study were group B totalling 15 people. This research uses the Jhon Elliot model where each cycle consists of four activities, namely planning, implementation, observation, and reflection which are carried out through two cycles. Data collection techniques used observation and documentation methods. Data analysis was done descriptively qualitative-quantitative. The results of the study through cabut ubi game can improve the development of prosocial behavior in group B children at PAUD Gemilang, Kepahiang Regency, in cycle I by 78% and in cycle II s<mark>howed an increase of 98%. It is concluded that th</mark>rough cabut ubi game can improv<mark>e the dev</mark>elopment of prosocial behavior i<mark>n childre</mark>n. It was proven that in cycle II th<mark>ere is a</mark> significant increase, the percent<mark>age of</mark> achievement was 98% with very good developing criteria (BSB).

Keywords: Prosocial Development, Cabut Ubi Game.

